Panasonic ideas for life

S F. E C ILE Ρ



Product Number : PT-FW430

Product Name :



Specifications

Main unit		
Power supply		100-240 V AC, 3.9-1.4 A, 50/60 Hz
Power consumption		330 W
		(0.3 W at 100-120 V AC, 0.4 W at 220-240 V AC when standby mode
		set to eco,*1 9 W when standby mode set to normal, 20 W when
		standby mode set to normal and audio monitor out.)
LCD panel	Panel size	18.9 mm (0.74 inches) diagonal (16:10 aspect ratio)
	Display method	Transparent LCD panel (× 3, R/G/B)
	Pixels	1,024,000 (1,280 × 800) × 3, total of 3,072,000 pixels
	Pixel configuration	Stripe
Lens	5	Manual (2× zoom), manual focus F 1.7–2.6, f 21.6–43.0 mm
Throw ratio		1.34–2.68:1
Lamp		250 W UHM lamp
Screen size		0.84-7.62 m (33-300 inches) diagonally, 16:10 aspect ratio
Colors		Full color (16,777,216 colors)
Brightness*2		3,500 lumens
Center-to-corner uniform	nitv*2	80%
Contrast*2	5	600:1 (full on/full off)
Resolution		$1,280 \times 800$ pixels (Input signals that exceed this resolution will be
		converted to $1,280 \times 800$ pixels.)
Scanning frequency	HDMI/DVI-I (digital)	fH: 27.0 kHz-68.7 kHz, fv: 24.0 Hz-85.0 Hz,
eeaning nequency	(algital)	dot clock: 25.2 MHz–148.5 MHz
	DVI-I (analog)/RGB	fH: 15.6 kHz–91.1 kHz, fv: 24.0 Hz–85.1 Hz,
	b tri r (analog), rtob	dot clock: 162 MHz or lower
	YРвРr (YCвCr)	480i (525i): fH 15.75 kHz; fv 60 Hz,
		576i (625i): fн 15.63 kHz; fv 50 Hz,
		480p (525p): fH 31.50 kHz; fV 60 Hz,
		576р (625р): fн 31.25 kHz; fv 50 Hz,
		720 (750)/60p: fH 45.00 kHz; fv 60 Hz,
		720 (750)/50p: fH 37.50 kHz; fv 50 Hz,
		1080 (1125)/60i: fн 33.75 kHz; fv 60 Hz,
		1080 (1125)/50i: fн 28.13 kHz; fv 50 Hz,
		1080 (1125)/24р: fн 27.00 kHz; fv 24 Hz,
		1080 (1125)/60р: fн 67.50 kHz; fv 60 Hz,
		1080 (1125)/50р: fн 56.25 kHz; fv 50 Hz
	Video/S-Video	fH: 15.75 kHz, fv: 60 Hz [NTSC/NTSC4.43/PAL-M/PAL60]
		fh: 15.73 kHz, fv: 50 Hz [PAL/PAL-N/SECAM]
Optical axis shift		Vertical: ±51% from center of screen (manual),
		horizontal: ±24% from center of screen (manual)
Keystone correction rang	ne	Vertical: ±30°
Installation	yc.	Ceiling/desk, front/rear (menu selection)
Built-in speaker	Size	4 cm $(1-9/16 \text{ inches})$ (round) × 1
Duilt-in Speaker	Output power	5.0 W (monaural)
Terminals	HDMI IN	HDMI 19-pin × 1, Deep Color, HDCP compatible
Terminals		480p (525p), 576p (625p), 720 (750)/60p, 720 (750)/50p,
		1080 (1125)/60i, 1080 (1125)/50i, 1080 (1125)/24p, 1080 (1125)/60p,
		1080 (1123)/50p
		VGA (640 × 480)-WSXGA+ (1,680 × 1,050), compatible with non-
		interlaced signals only, dot clock: 25.2 MHz-146.25 MHz
		Audio signal: linear PCM (sampling frequencies: 48 kHz, 44.1 kHz,
		32 kHz)
		OZ MILJ

	DVI-I IN* ³ Digital	DVI-I 29-pin × 1 DVI 1.0 compliant, compatible with HDCP, compatible with single link only 480p (525p), 576p (625p), 720 (750)/60p, 720 (750)/50p, 1080 (1125)/60i, 1080 (1125)/50i, 1080 (1125)/24p, 1080 (1125)/60p, 1080 (1125)/50p VGA (640 × 480) – WSXGA+ (1,680 × 1,050), compatible with non-
	R, G, B	interlaced signals only, dot clock: 25.2 MHz-146.25 MHz G: 0.7 Vp-p (1.0 Vp-p for sync on G), 75 ohms; B, R: 0.7 Vp-p, 75 ohms; HD/VD, SYNC: high impedance, TTL (positive/negative) NOTE: SYNC/HD and VD terminals do not accept tri-level sync signals.
	Y, Рв (Св), Рг (Сг)	Y: 1.0 Vp-p (including sync signal);
	COMPUTER (RGB) IN	Рв (Св), Рк (Ск): 0.7 Vp-p, 75 ohms D-sub HD 15-pin (female) × 1
	R, G, B	G: 0.7 Vp-p (1.0 Vp-p for sync on G), 75 ohms; B, R: 0.7 Vp-p, 75 ohms; HD/VD, SYNC: high impedance, TTL (positive/negative) NOTE: SYNC/HD and VD terminals do not accept tri-level sync signals.
	Y, Pв (Св), Pr (Сr)	Y: 1.0 Vp-p (including sync signal); Рв (Св), Рг (Сг): 0.7 Vp-p, 75 ohms
	VIDEO IN	RCA pin \times 1, 1.0 Vp-p, 75 ohms
	S-VIDEO IN	Mini DIN 4-pin × 1, Y: 1.0 Vp-p; C: 0.286 Vp-p, 75 ohms
	AUDIO IN 1	M3 \times 1 (L, R \times 1), input impedance: 22 kilohms or more
	AUDIO IN 2 AUDIO IN 3 AUDIO OUT	M3 × 1 (L, R × 1), 0.5 Vrms, input impedance: 22 kilohms or more RCA × 2 (L, R × 1), 0.5 Vrms, input impedance: 22 kilohms or more M3 × 1 (L, R × 1) (monitor out: 0–2.0 Vrms, variable)
	SERIAL IN LAN	D-sub 9-pin (female) × 1, for external control (RS-232C compliant) RJ-45 × 1, for network connection, 100Base-TX/10Base-T, compliant with PJLink [™]
	WIRELESS MODULE	Connector for optional wireless module ET-WM200U/WM200E × 1
Power cord length		2.0 m (6 ft 7 in)
Cabinet materials		Molded plastic (PC + ABS)
Dimensions (W \times H \times D)		430 mm × 125.5 mm ^{*4} × 323 mm (16-15/16 × 4-15/16 ^{*4} × 12-23/32 inches) (including the lens)
Weight Operation noise		Approximately 6.0 kg (13.2 lbs) 33 dB (lamp mode: NORMAL), 29 dB (lamp mode: ECO)
Operating temperature		0°-40°C (32°-104°F)* ⁵
Operating humidity		20%–80% (no condensation)
Remote control unit		
Power supply		3 V DC (R6/LR6/AA type battery × 2)
Operation range*6		Approximately 15 m (49 ft 3 in) when operated from directly in front of the signal receptor
Dimensions (W \times H \times D)		48 × 163 × 24.5 mm (1-13/32" × 6-5/8" × 31/32")
Weight		Approx. 117 g (4.1 oz) (including batteries)
Supplied accessories		Power cord with security lock (× 1)
		Wireless remote control unit (× 1)
		Batteries for remote control (AA/R6/LR6 type × 2)
		Software CD-ROM (Logo Transfer Software, Multi Projector Monitoring and Control Software Ver. 2.5, Wireless Manager ME 5.5) (× 1)

Wireless Manager ME 5.5 system requirements	given below.	unctions, a PC is required that meets the conditions
OS	Microsoft® Windows® XP:	Professional 32-bit, Home Edition 32-bit, Tablet PC Edition 2005 32-bit
	Windows Vista®	Ultimate 32-bit/64-bit, Business 32-bit/64-bit, Home Premium 32-bit/64-bit, Home Basic 32-bit/64-bit
	Windows [®] 7:	Ultimate 32-bit/64-bit, Professional 32-bit/64-bit, Home Premium 32-bit/64-bit
	Apple Mac OS X	* ⁷ : v10.4, v10.5, v10.6
Web browser	Windows [®] :	Internet Explorer 6.0/7.0/8.0
	Mac OS:	Safari 2.0/3.0/4.0
CPU	Windows®:	1 GHz or higher Intel [®] Pentium [®] III or higher, or other compatible processor
	Mac OS X:	1 GHz or higher PowerPC G4, or 1.8 GHz or higher Intel [®] Core [™] processor
Memory	256 MB or more	(512 MB or higher is recommended for Mac OS X)
Free hard disk space	60 MB or more	
CD-ROM drive	CD-ROM drive or	r DVD drive (required for installation)
Wireless LAN	The optional ET-V	NM200 is required.
	IEEE 802.11b/g/n	n compatible (built-in wireless LAN system or external
	NOTE: Wireless conn LAN systems. For IEEE 802.1	LAN card must be installed and running normally.) ection may not be possible with some IEEE 802.11b/g/n wireless Macintosh computers must have a built-in wireless LAN adapter. 11n connection, use a wireless LAN adapter, projector and access IEEE 802.11n compatible, and connect with Infrastructure mode.
Wired LAN connector	RJ-45	
Optional accessories		
Replacement lamp unit	ET-LAF100A	
Replacement filter unit	EI-LAFIUUA	
Ceiling mount bracket	ET-EMF100A	
Centing mount bracket		high ceilings)
	ET-EMF100	6 6 7

ET-WM200U (for North America) ET-WM200E (for Europe and Asia)

Weights and dimensions shown are approximate. Specifications subject to change without notice.

*1 When the standby mode is set to ECO, network functions such as power on over the LAN network will not operate. Also, only certain commands can be received for external control using the serial terminal. *2 Measurement, measuring conditions, and method of notation all comply with ISO 21118 international standards. *3 The DVI-I IN terminal also accepts analog signals.

*4 With legs at shortest position.

*5 Operation range differs depending on environments.

+6 The operating temperature range is 0°C-35°C (32°F-95°F) when used in High-Altitude mode (1,400 m (4,593 ft) to 2,700 m (8,858 ft)).

 $\star 7$ The operation system must be pre-installed at the factory or clean installed.

As of March 2011



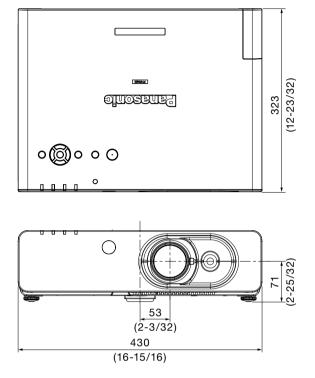
SPEC FILE

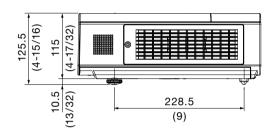
LCD Projector

Dimensions

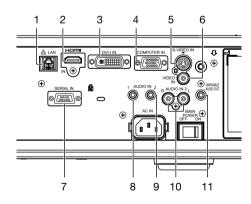


unit : mm (inch) NOTE: This illustration is not drawn to scale.



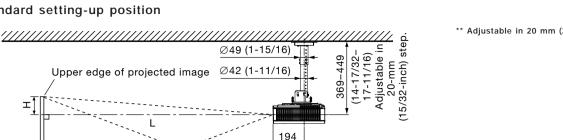


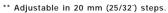
Terminals



- 1 LAN connector
- 2 HDMI input
- 3 DVI-I input
- 4 Computer input
- 5 S-Video input
- 6 Video input
- 7 Serial input
- 8 Audio input 1
- 9 Audio input 2
- 10 Audio input 3
- 11 Audio output

Standard setting-up position



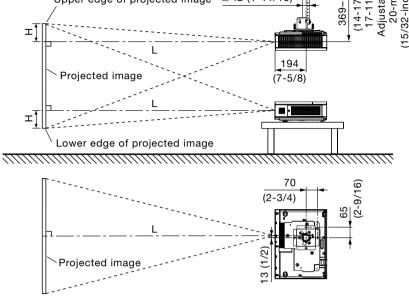


PT-FW430

NOTE

Illustrations show the projector installed using optional ceiling mount bracket ET-PKF110H. This illustration is not drawn to scale.

unit : mm (inch)



Projection distance for 16:10 aspect ratio screen

						unit: meters (feet)
Projection size		Projection	n distance [L]		Height from the edge of screen	
[diagonal]	Min	[wide]	Max [tel	ephoto]	to center	of lens [H]
0.84 m / 33″	-	(-)	1.8	(6.0)	0 - 0.45	(0 - 1.5)
1.02 m / 40″	1.1	(3.6)	2.3	(7.4)	0 - 0.54	(0 - 1.8)
1.27 m / 50″	1.4	(4.6)	2.8	(9.2)	0 - 0.68	(0 - 2.3)
1.52 m / 60″	1.7	(5.5)	3.4	(11.1)	-0.01 - 0.81	(0 - 2.7)
1.78 m / 70″	2.0	(6.5)	4.0	(13.0)	-0.01 - 0.95	(0 - 3.2)
2.03 m / 80"	2.3	(7.4)	4.6	(14.9)	-0.01 - 1.09	(0 - 3.6)
2.29 m / 90"	2.6	(8.4)	5.1	(16.8)	-0.01 - 1.22	(0 - 4.1)
2.54 m / 100"	2.9	(9.3)	5.7	(18.7)	-0.01 - 1.36	(0 - 4.5)
3.05 m / 120"	3.4	(11.2)	6.9	(22.5)	-0.02 - 1.63	(-0.1 - 5.3)
3.81 m / 150"	4.3	(14.1)	8.6	(28.1)	-0.02 - 2.04	(-0.1 - 6.7)
5.08 m / 200"	5.7	(18.8)	11.5	(37.6)	-0.03 - 2.73	(-0.1 - 8.9)
6.35 m / 250"	7.2	(23.6)	14.3	(47.0)	-0.04 - 3.41	(-0.1 - 11.2)
7.62 m / 300"	8.6	(28.3)	17.2	(56.5)	-0.05 - 4.09	(-0.2 - 13.4)

NOTE:

• The value for H (the height from the edge of the screen to the centre of the lens) is the value when the horizontal optical axis shift function is not used. The value decreases when the horizontal optical axis shift function is used. For details, see Shift range on page 8.

• The value for L (distance to screen) varies slightly depending on the zoom lens characteristics.

• At the shortest projection distance, the zoom lens characteristics may cause slight image distortion.

· When vertical keystone correction is used, the image is corrected in the direction that reduces its projected size.

· The brightness varies depending on the zoom setting.

Projection distance for 16:9 aspect ratio screen

						unit: meters (feet)
Projection size	e Projection distance [L] Height fr		Height from the	om the edge of screen		
[diagonal]	Min	[wide]	Max [tel	ephoto]	to center o	f lens [H]
0.84 m / 33″	_	(-)	1.9	(6.2)	-0.02 - 0.44	(-0.1 - 1.5)
1.02 m / 40″	1.2	(3.8)	2.3	(7.6)	-0.03 - 0.53	(-0.1 - 1.8)
1.27 m / 50″	1.5	(4.7)	2.9	(9.5)	-0.04 - 0.66	(-0.1 - 2.2)
1.52 m / 60″	1.7	(5.7)	3.5	(11.5)	-0.05 - 0.80	(-0.1 - 2.6)
1.78 m / 70″	2.0	(6.7)	4.1	(13.4)	-0.06 - 0.93	(-0.2 - 3.1)
2.03 m / 80″	2.3	(7.6)	4.7	(15.3)	-0.07 - 1.06	(-0.2 - 3.5)
2.29 m / 90″	2.6	(8.6)	5.3	(17.3)	-0.08 - 1.20	(-0.2 - 4.0)
2.54 m / 100″	2.9	(9.6)	5.9	(19.2)	-0.08 - 1.33	(-0.2 - 4.4)
3.05 m / 120″	3.5	(11.5)	7.1	(23.1)	-0.10 - 1.60	(-0.3 - 5.3)
3.81 m / 150″	4.4	(14.5)	8.8	(28.9)	-0.13 - 2.00	(-0.4 - 6.6)
5.08 m / 200″	5.9	(19.3)	11.8	(38.6)	-0.17 - 2.66	(-0.6 - 8.8)
6.35 m / 250″	7.4	(24.2)	14.7	(48.4)	-0.22 - 3.33	(-0.7 - 11.0)
7.62 m / 300″	8.9	(29.1)	17.7	(58.1)	-0.26 - 4.00	(-0.9 - 13.2)

NOTE:

• The value for H (the height from the edge of the screen to the centre of the lens) is the value when the horizontal optical axis shift function is not used. The value decreases when the horizontal optical axis shift function is used. For details, see Shift range on page 8.

• The value for L (distance to screen) varies slightly depending on the zoom lens characteristics.

• At the shortest projection distance, the zoom lens characteristics may cause slight image distortion.

• When vertical keystone correction is used, the image is corrected in the direction that reduces its projected size.

· The brightness varies depending on the zoom setting.

Calculation of the projection distance

For a screen size different from the above, use the equation below to calculate the projection distance.

b:10
L (m) = (diagonal screen size in inches) \times 0.0289 - 0.046
L (m) = (diagonal screen size in inches) \times 0.0576 - 0.061
:9
L (m) = (diagonal screen size in inches) \times 0.0297 - 0.045
L (m) = (diagonal screen size in inches) \times 0.0592 - 0.061

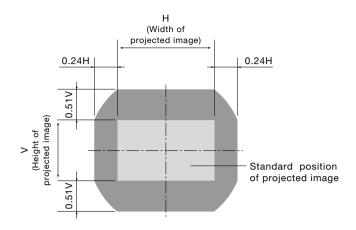
NOTE:

Distances calculated with the above equations will include a slight error.

PT-FW430

Shift range

Optical axis shift function allows to shift the position of a projected image as shown below.



Installable angle

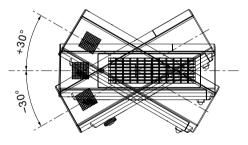
Install the projector at an angle within the range shown below.

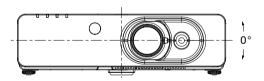
• Vertical direction

The projector may be installed at a vertical angle of 30°.

• Horizontal direction

The projector may not be angled horizontally.





PT-**FW430**

List of compatible signals

The signals that can be input to this projector are shown in the table below. Horizontal scanning frequencies of 15.6 kHz to 91.1 kHz, vertical scanning frequencies of 24.0 Hz to 85.1 Hz, and a dot clock of 162 MHz maximum can be input.

NOTE: The native resolution of this projector is 1,280 × 800 pixels. If the display resolution of the input signal is different from the native resolution, image compression or expansion will be used to convert the input signal to a level within the native resolution.

Display mode	Display resolution (dots)*1	Scannin H (kHz)	g frequency V (kHz)	Dot clock frequency (MHz)	Format	Plug an HDMI input	d Play co DVI-D i EDID1	mpatibility nput EDID2	Computer/ DVI-I (analog
NTSC/NTSC4.43/	720 × 480i	15.7	59.9		VIDEO/S-VIDEO	No	No	No	No
PAL-M/PAL60					-				
PAL/PAL-N/SECAM	720 × 576i	15.6	50.0	-					
480i (525i)	720 × 480i	15.7	59.9	13.5	COMPUTER/YP _B P _R				
576i (625i)	720 × 576i	15.6	50.0	13.5					
480p (525p)	720 × 483	31.5	59.9	27.0	HDMI/DVI/COMPUTER/YPBPR	Yes	Yes		
576p (625p)	720 × 576	31.3	50.0	27.0	-				
720 (750)/60p	1,280 × 720	45.0	60.0	74.3	-				
720 (750)/50p	1,280 × 720	37.5	50.0	74.3	-				
1080 (1125)/60i	1,920 × 1,080i	33.8	60.0	74.3	-				
1080 (1125)/50i	1 000 1 000	28.1	50.0	74.3	-				
1080 (1125)/24p	1,920 × 1,080	27.0	24.0	74.3	-				
1080 (1125)/60p		67.5	60.0	148.5 148.5	-				
1080 (1125)/50p 1920 × 1080		56.3 66.6	50.0 59.9	138.5	COMPUTER	No	No	_	
1920 × 1060		55.6			COMPUTER	NO	NO		
VESA	640 × 400	31.5	49.9	141.5 25.2	-				
VLSA	040 × 400	37.9	85.1	31.5	-				
VGA	640 × 480	31.5	59.9	25.2	HDMI/DVI/COMPUTER	Yes		Yes	Yes
VUA	040 × 400	35.0	66.7	30.2	COMPUTER	No	_	No	163
		37.9	72.8	31.5	COMPOTEN	NO		NU	
		37.5	75.0	31.5	-				
		43.3	85.0	36.0	-				No
SVGA	800 × 600	35.2	56.3	36.0	-				Yes
		37.9	60.3	40.0	HDMI/DVI/COMPUTER	Yes		Yes	-
		48.1	72.2	50.0	COMPUTER	No		No	-
		46.9	75.0	49.5					
		53.7	85.1	56.3	-				No
MAC	832 × 624	49.7	74.6	57.3	-				Yes
XGA	$1,024 \times 768$	39.6	50.1	51.9	HDMI/DVI/COMPUTER	_			No
		48.4	60.0	65.0	-	Yes		Yes	Yes
		56.5	70.1	75.0	-				
		60.0	75.0	78.8	-				
		68.7	85.0	94.5	-	No		No	No
WIDE750 (720)	1,280 × 720	44.8	59.9	74.5	COMPUTER	_			Yes
		37.1	49.8	60.5	-				No
WXGA768	1,280 × 768	39.6	49.9	65.3	HDMI/DVI/COMPUTER	_			
		47.8	59.9	79.5	-	Yes	_	Yes	Yes
WXGA800	1,280 × 800	41.3	50.0	68.0		No	_	No	No
		49.1	60.2	69.1	COMPUTER		_		
		49.7	59.8	83.5	HDMI/DVI/COMPUTER	Yes	_	Yes	Yes
MXGA	$1,152 \times 864$	64.0	71.2	94.2	COMPUTER	No		No	
		67.5	74.9	108.0	_				No
		76.7	85.0	121.5	-				
MAC	1,152 × 870	68.7	75.1	100.0	-				Yes
MSXGA	$1,280 \times 960$	60.0	60.0	108.0			_		
SXGA	$1,280 \times 1,024$	64.0	60.0	108.0	HDMI/DVI/COMPUTER	Yes	_	Yes	No
		80.0	75.0	135.0	COMPUTER	No		No	Yes
		91.1	85.0	157.5					No
SXGA60+	$1,400 \times 1,050$	64.0	60.0	108.0			_		
		65.1	59.9	122.4	HDMI/DVI/COMPUTER	Yes	_	Yes	Yes
WXGA+	1,440 × 900	55.9	59.9	106.5	COMPUTER	No		No	
UXGA	1,600 × 1,200	75.0	60.0	162.0	-				
WSXGA+	1,680 × 1,050	65.3	60.0	146.3	-				
WUXGA	1,920 × 1,200	74.6	59.9	154.0					No

*1 The "i" appearing after the resolution indicates an interlaced signal.

Description

NC

Connected internally

Connected internally

Connected internally

Signal name

RTS

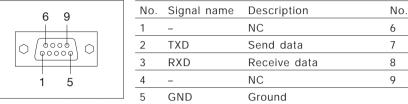
CTS

_

Serial connector

The serial connector complies with RS-232C. To control the projector from a personal computer, commands must be input through communication software, based on the format and satisfying the communication conditions shown below.

Pin assignments and signal names



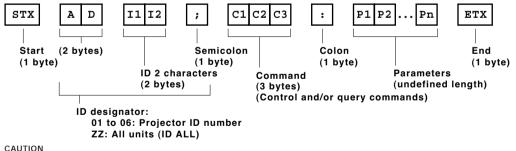
D-sub 9-pin (female) Serial input

Communication conditions (factory setting)

Signal level	RS-232C-compliant
Synchronization method	Start-stop synchronization
Baud rate	9,600 bps
Parity	None
Character length	8 bits
Stop bit	1 bit
X parameter	None
S parameter	None

Basic format

Transmission from the computer begins with STX, then the ID, command, parameter, and ETX are sent in this order. Add parameters according to the details of control.



CAUTION

• It may not be possible to send or receive commands for about 10 to 60 seconds when the lamp is first turned on. If this occurs, wait for 60 seconds, then try sending or receiving again.

· When sending multiple commands, be sure to wait for at least 0.5 second after receiving a response from the projector before sending the next command.

· Additional time is sometimes required for response due to processing inside the projector. Set the time-out period for command response to 10 seconds or more.

· When using two or more units, set different IDs for each unit.

PT-FW430

Cable specifications

Projector		PC (DTE)
1		1
2]	2
3	1	3
4		4
5]	5
6		6
7	1	- 7
8]	- 8
9		9

Control commands

Command: <parameter></parameter>	Function	Callback: <parameter></parameter>	Parameter value	
			Min	Max
PON*1	Power on (standby mode on)	PON*1	-	-
POF*1	Power off (standby mode off)	POF * 1	-	-
AVL: <pl></pl>	Volume control	AVL: <pl></pl>	0	63
IIS: <input signal=""/>	Input signal selection	IIS: <input signal=""/>	-	-
OST	The same function as "default" button	OST	-	-
OFZ: <off on=""></off>	Freeze	OFZ: <off on=""></off>	0	1
OEN	Enter	OEN	-	-
OXG: 0	Wide mode: Off	OXG: 0	-	-
OXG: 1	Wide mode: On	OXG: 1	-	-
OXG: 2	Wide mode: Auto	OXG: 2	-	-
VPM: <nat></nat>	Picture mode: Natural	VPM: <nat></nat>	-	-
VPM: <std></std>	Picture mode: Standard	VPM: <std></std>	-	-
VPM: <cin></cin>	Picture mode: Cinema	VPM: <cin></cin>	-	-
VPM: <dyn></dyn>	Picture mode: Dynamic	VPM: <dyn></dyn>	-	-
VPM: <bbd></bbd>	Picture mode: Blackboard	Picture mode: Blackboard VPM: <bbd></bbd>		_
VPM: <wbd></wbd>	Picture mode: Whiteboard VPM: <wbd></wbd>		-	-
VXX:DLVI0=<+00000>	Daylight View: Off	VXX:DLVI0=<+00000>	-	_
VXX:DLVI0=<+00001>	Daylight View: Auto	VXX:DLVI0=<+00001>	-	_
VXX:DLVI0=<+00002>	0002> Daylight View: On VXX:DLVI0=<+00002		-	-
AUU	Volume up AUU		-	-
AUD	Volume down		-	-
OMN	Menu	OMN	_	-
OCU	Cursor up	000	-	-
OCD	Cursor down	OCD	-	-
OCL	Cursor left	OCL	-	-
OCR	Cursor right	OCR	-	-
OAS	Auto setup	OAS	-	-
OSH*1/*2	AV mute	OSH*1/*2	_	_
01X	Index window	01X	_	_
DZU	Digital zoom: Enlargement		_	_
DZD	Digital zoom: Reduction	DZD	-	-
TSD: <date></date>	Date setting	TSD: <date></date>	_	_
TST: <time></time>	Time setting	TST: <time></time>	_	-

*1 Do not send PON, POF or OSH commands continuously in a short period of time. Doing so may burst the lamp or shorten the lamp replace-*2 When a command that cannot be executed during standby mode is sent, the projector will send an ER401 command in reply.

Status request commands

Command	Description	Callback
		<parameter></parameter>
QPW	Standby power status	<power condition=""></power>
្តន្ន	Lamp status	<lamp condition=""></lamp>
QIN	Input signal status	<input signal=""/>
QAV	Volume adjustment value	<pl></pl>
QVC	Color adjustment value	<pl></pl>
QVT	Tint adjustent value	<pl></pl>
QVB	Brightness adjustment value	<pl></pl>
QVR	Contrast adjustment value	<pl></pl>
QVS	Sharpness adjustment value	<pl></pl>
QHP	Horizontal position adjustment value	<pl></pl>
QVP	Vertical position adjustment value	<pl></pl>
QCP	Clock phase adjustment value	<pl></pl>
QDC	Dot clock adjustment value	<pl></pl>
QSP	Projection method status	<pl></pl>
QLG	On-screen menu language	<pl></pl>
QXG	Wide mode status	< 0 >
		<1>
		<2>
QVX:DLVI0	Daylight View status Off	< + 0 0 0 0 0 >
	On	<+00001>
	Auto	< + 0 0 0 0 2 >
QPM	Picture mode status Off	<nat></nat>
	Auto	<std></std>
	On	<cin></cin>
	Natural	<dyn></dyn>
	Standard	<bbd></bbd>
	Cinema	<wbd></wbd>
QFZ	Freeze status Dynamic	<off on=""></off>
Q\$L	Lamp run time Blackboard	<acctch></acctch>
QSH	AV mute function statusWhiteboard	<off_on></off_on>
QKS	Keystone correction status	<pl><pl></pl></pl>
QTE	Color temperature adjustment status	<color temp=""></color>
QGD	Date setting status	<date></date>
QGT	Time setting status	<time></time>

NOTE: If a wrong command is received, the projector will send an ER401 command to the computer.

SPEC FILE

LCD Projector

Parameter format

Parameter format	Size (Byte)	Definition	
<pl></pl>	3 (1 or 2 bytes also	Decimal without signs: 0-999 (000, 001, 002999)	
	possible when	Decimal with signs: -99 to +99 (-9901, +00, +01, +02+99)	
	under control)	Callback from the projector is 3 Byte.	
<off on=""></off>	1	0 = off, 1 = on	
<input signal=""/>	3	HD1 = HDMI, DVI = DVI-I, RG1 = computer,	
		NWP = network, VID = video, SVD = S-Video	
<power condition=""></power>	3	000 = power off (standby mode off), 001 = power on (standby mode on)	
<lamp condition=""></lamp>	1	0 = standby, 1 = lamp on under control, 2 = lamp off,	
		3 = lamp off under control	
<acctch></acctch>	4	Dicimal without signs: 0000-9999 hours	
<color temp=""></color>	1	0 = low, 1 = default, 2 = high	
<date></date>	8	y1y2y3y4m1m2d1d2w = year (y) month (m) day (d) day of week (w)	
		Day of week: Monday = 1, Tuesday = 2, Sunday = 7	
<time></time>	6	h1h2m1m2s1s2 = hour (h) minute (m) second (s)	

NOTE: If a wrong command is received, the projector will send an ER401 command to the computer.

Command example

To set the volume to +30, send the command as shown below.

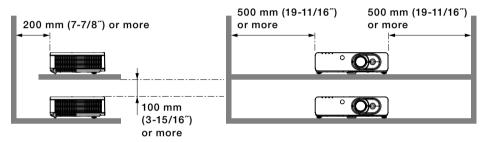
STX	AVL :	30	ETX
Start	Command	Parame	ter End

NOTE: When sending commands without parameters, a colon (:) is not necessary.

Notes on projector placement and operation

The projector uses a high-wattage lamp that becomes very hot during operation. Please observe the following precautions.

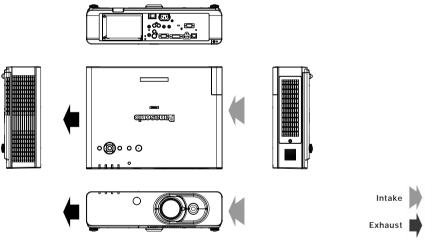
- 1. Never place objects on top of the projector while it is operating.
- 2. Make sure there is an unobstructed space of 500 mm (19-11/16[°]) or more around the projector's exhaust openings. In addition to this space, also ensure that there is a sufficient work space for removing and installing the lamp, filter and other parts.
- Do not stack projector units directly on top of one another for the purpose of multiple (stacked) 3. projection. When stacking projector units, be sure to provide the amount of space indicated below between them. These space requirements also apply to installations where only one projector unit is operating at one time and the other unit is used as a backup.
- 3. If the projector is installed in an enclosed space, ensure that the projector's intake and exhaust openings are not blocked. Take particular care to ensure that hot air from the exhaust openings is not sucked into the intake openings.





Do not stack projector units directly on top of one another.

Direction of air intake and exhaust



Operating the projector continuously

- 1. If the projector is to be operated continuously 10 hours or more, lamp replacement cycle duration becomes shorter.
- The lamp replacement cycle duration becomes shorter if the projector is operated repeatedly for short 2. periods (one hour or less).

Weights and dimensions shown are approximate. Specifications and appearance are subject to change without notice. Product availability differs depending on region and country. This product may be subject to export control regulations.

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